

## YEAR 3

	EYFS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
<b>3D work</b>	<p>The three <b>Prime ELGS</b> of <b>Communication and Language, PSED and Physical Development</b> provide the foundations of which all other learning is built upon.</p> <p><b>Specific: Creating with Materials ELG:</b> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function. Share their creations, explaining the process they have used.</p>	<p>Pull apart and reconstruct basic shapes</p> <p>Know how to roll, cut and coil materials.</p> <p>Become aware of form, feel, texture, pattern and weight</p>	<p>Experiment with basic tools on rigid and plastic materials</p> <p>Compare and recreate forms and shapes from natural and made environments</p> <p>Know how to make a clay pot and how to join two clay finger pots together.</p>	<p>Create texture using rigid and plastic materials and a variety of tools</p> <p>Use stimuli to create simple 2D and 3D images using a variety of tools and materials.</p> <p>Show an understanding of space and form.</p>	<p>Recreate 2D images in a 3D piece</p> <p>Consider texture, form and shape when recreating an image in 3D form.</p> <p>Know how to sculpt clay and other mouldable materials.</p>	<p>Look at colour and pattern in 3D form and transfer this to their own work</p> <p>Explore how stimuli can be used as a starting point for 3D work with a particular focus on form, shape, pattern, texture, colour</p>	<p>Explore 3D work from a variety of genres and cultures and develop own response through experimentation.</p>

### COMPOSITES

To explore tools to create texture on clay.  
To know what Roman pottery was like.  
To create a Roman pot with texture and form.

### COMPONENTS

	1	2	3	4	5	End Point
	What do I know about Roman pottery?	What should my Roman style pottery look like?	What techniques should I use?			To create a 3D pot using clay and understanding how to use a range of tools to create form and texture.
<b>CONCEPTS</b> <a href="#">Link to concept map</a>	Culture	Influence Design	Influence			

<b>SKILLS</b>	Show an understanding of <b>space</b> and <b>form</b> .	Show an understanding of <b>space</b> and <b>form</b> .	Create <b>texture</b> using rigid and plastic <b>materials</b> and a variety of <b>tools</b> Use stimuli to create simple <b>2D</b> and <b>3D images</b> using a variety of tools and materials. Show an understanding of <b>space</b> and <b>form</b>			To understand what Roman pottery looks like. To know how to use tools with clay to create texture and form.
<b>KNOWLEDGE</b>	To know what Roman pottery looked like.	To know what Roman pottery looked like and to create a design for own pot.	To know the techniques to use and understand how to use a variety of tools to create a pot.			To know what Roman pottery looked like. To know what Roman pottery looked like and to create a design for own pot. To know the techniques to use and understand how to use a variety of tools to create a pot.
<b>LESSON LINK</b>	<a href="#">MTP</a>	<a href="#">MTP</a>	<a href="#">MTP</a>			
<b>PROGRESSIVE VOCABULARY</b>	Roman pottery clay shape space form	Roman pottery clay shape space form design	Roman pottery clay shape space form design coil evaluate			To apply knowledge to create a painting.
<b>CURRICULUM EXPERIENCES</b>			Using clay to create a Roman pot.			Using Clay to create a Roman pot.
<b>END POINT</b>	Children will know what Roman pottery looked like and be able to identify differences between rich and poor Roman pottery.	Children will create their own design using their knowledge.	Children will have used a range of tools and techniques to create a piece of pottery in the style of Roman pottery.			Children will have used a range of tools and techniques to create a piece of pottery in the style of Roman pottery.