

YEAR 6

	EFYS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Creating media 2 - Web Page Creation	<p>The three Prime ELGS of Communication and Language, PSED and Physical Development provide the foundations of which all other learning is built upon.</p> <p>No Specific ELG links.</p>	To develop understanding of using a computer to create and manipulate text.	To use a computer to create music digitally, comparing digital and non-digital.	To become familiar with the terms 'text' and 'images'. To understand that they can be used to communicate messages.	To develop understanding of how digital images can be changed and edited. To learn how to resave and reuse digital images.	To create short videos in pairs or groups. Developing skills of capturing, editing and manipulating.	To identify what makes a good webpage and use this information to design and evaluate their own website.

Creating media 2 - Web Page Creation COMPOSITES

Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content
Select, use, and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems, and content that accomplish given goals, including collecting, analysing, evaluating, and presenting data and information.

Use technology safely, respectfully, and responsibly; recognise acceptable/unacceptable behaviour

COMPONENTS

	1	2	3	4	5	6	End Point
	How are websites structured?	Can I plan the features of a web page?	Who owns websites and the material included?	Why do we need to preview pages?	Why do we need a navigation path?	What are the implications of linking to content owned by other people?	<p>This unit progresses students' knowledge and understanding of the following: digital writing, digital painting, desktop publishing, digital photography, photo editing, and vector drawing.</p> <p>Pupils will be introduced to creating websites for a chosen purpose. Pupils identify what makes a good web page and use this information to design and evaluate their own website using Google Sites. Throughout the process, the children pay specific attention to copyright</p>

							and fair use of media, the aesthetics of the site, and navigation paths.
CONCEPTS Link to concept map	Creating media 2 Web Page Creation Information Technology Computer Science	Creating media 2 Web Page Creation Information Technology Computer Science	Creating media 2 Web Page Creation Information Technology Computer Science Digital Literacy	Creating media 2 Web Page Creation Information Technology Computer Science Digital Literacy	Creating media 2 Web Page Creation Information Technology Computer Science Digital Literacy	Creating media 2 Web Page Creation Information Technology Computer Science Digital Literacy	
SKILLS	Explore a website Discuss the different types of media used on websites	Suggest media to include on my page Draw a web page layout that suits my purpose	Find copyright-free images Describe what is meant by the term 'fair use'	Add content to my own web page Preview what my web page looks like Evaluate what my web page looks like on different devices and suggest/make edits	Describe why navigation paths are useful Make multiple web pages and link them using hyperlinks	Create hyperlinks to link to other people's work Evaluate the user experience of a website	Pupils will use their knowledge of their new and previously taught skills to create their own, legal web-page. They will use their knowledge and skills to evaluate their own and others work.
KNOWLEDGE	Know that websites are written in HTML	Recognise the common features of a web page	Say why I should use copyright-free images	Use knowledge to evaluate what my web page looks like on different devices and suggest/make edits	Explain what a navigation path is	Explain the implication of linking to content owned by others Use knowledge evaluate the user experience of a website	Pupils learn what a website is; the structure and features. They explore the legalities behind web-design and learn the implication of breaking copyright legislation.
LESSON LINK	3 - Creating media – Web page creation	3 - Creating media – Web page creation	3 - Creating media – Web page creation	3 - Creating media – Web page creation	3 - Creating media – Web page creation	3 - Creating media – Web page creation	
PROGRESSIVE VOCABULARY	website, web page, browser, media, Hypertext Markup Language (HTML)	web page, website, logo, layout, header, media, purpose	copyright, fair use	web page, home page, preview, evaluate, device, Google Sites	website, web page, breadcrumb trail, navigation, hyperlink, subpage	hyperlink, evaluate, website, web page, implication, external link, embed	Children will understand, articulate and use the vocabulary

CURRICULUM EXPERIENCES				Creating own web-page			
END POINT	In this lesson, pupils will explore and review existing websites and evaluate their content. They will have some understanding that websites are created using HTML code.	Pupils will look at the different layout features available in Google Sites and plan their own web page on paper.	During this lesson, pupils will become familiar with the terms 'fair use' and 'copyright'. They will gain an understanding of why they should only use copyright-free images and will find appropriate images to use in their work from suggested sources.	Today, pupils will revise how to create their own web page in Google Sites. Using their plan from previous lessons, they will create their own web page/ home page. They will preview their web page as it appears on different devices and suggest or make edits to improve the appearance of the page across the devices.	During this lesson pupils will begin to appreciate the need to plan the structure of a website carefully. They will plan their website, paying attention to the navigation paths (the way that pages are linked together). They will then create multiple web pages for their site and use hyperlinks to link them together as detailed in their planning.	Pupils will consider the implications of linking to content owned by other people and create hyperlinks on their own websites to link to other people's work. They will then evaluate the user experience when using their own website and that of another pupil.	

